Load Test Report

Date: 2/9/2017

Test from: Ireland

Query URL: http://188.166.157.159/

Started at: Thu Feb 9 2017, 09:44:09 +00:00

Finished at: Thu Feb 9 2017, 09:45:09 +00:00

Test link: https://www.blitz.io/to#/play/result/ireland:d3fb5a18e42027a9d988ad2895e9056d

Analysis

This rush generated **28,217** successful hits in **60 seconds** and we transferred 1.36 GB of data in and out of your app. The average hit rate of **470/second** translates to about 40,632,480 hits/day.

The average response time was **44 ms**.

You’ve got bigger problems, though: **0.00%** of the users during this **rush** experienced timeouts or errors!

Response Times

| Fastest: 43 ms | Region: Ireland | Avg. Hits: 470/sec |
| Slowest: 57 ms | Duration: 60 seconds | Transferred: 3.66MB |
| Average: 44 ms | Load: 1-1000 users | Received: 1,393.77MB |

Hits

This rush generated **28,217** successful hits. The number of hits includes all the responses listed below. For example, if you only want HTTP 200 OK responses to count as Hits, then you can specify --status 200 in your rush.

<table>
<thead>
<tr>
<th>Code</th>
<th>Type</th>
<th>Description</th>
<th>Amount</th>
</tr>
</thead>
<tbody>
<tr>
<td>200</td>
<td>HTTP</td>
<td>OK</td>
<td>28217</td>
</tr>
</tbody>
</table>

Errors

The first error happened at **60 seconds** into the test when the number of concurrent users was at **999**. Errors are usually caused by resource exhaustion issues, like running out of file descriptors or the connection pool size being too small (for SQL databases).

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<tr>
<th>Code</th>
<th>Type</th>
<th>Description</th>
<th>Amount</th>
</tr>
</thead>
<tbody>
<tr>
<td>23</td>
<td>TCP</td>
<td>Connection timeout</td>
<td>1</td>
</tr>
</tbody>
</table>

HTTP 200 OK **100%** (28217)

Connection timeout **100%** (1)

https://www.blitz.io/to#/play/result/ireland:d3fb5a18e42027a9d988ad2895e9056d
Response Times

The max response time was: **56 ms @ 41 users**

Hit Rate

The max hit rate was: **921 hits per second**